#### Foundation Programme in Literacy, Numeracy and Skills

### PHYSICAL EDUCATION

## Teacher's Guide GRADE 9 Lesson: IMPORTANCE OF PHYSICAL EDUCATION

**Competency:** Understanding the importance of Physical Education and Sports.

**Element:** Benefits of participating in physical activities, Physical Education, sports, leisure, and recreational activities.

#### **Performance Criteria**

- Identify the difference between physical activities, Physical Education, sports, leisure, and recreation.
- Show an understanding of at least five benefits of participating in physical activities, Physical Education, sports, leisure, and recreation.

#### **Purpose of Activities**

Help the students understand and distinguish between Physical Education, physical activities, sports, leisure, and recreation.

#### **Learning Outcomes**

By the end of the lesson, students will be able to:

- 1. Define and give an example of Physical Education, physical activities, sports, leisure, and recreation.
- 2. Demonstrate an understanding of the difference among Physical Education, physical activities, sports, leisure, and recreation.
- 3. Describe the benefits of participating in Physical Education, physical activities, sports, leisure, and recreation.

#### **Resources and Materials**

• Cones or markers, skipping ropes, hula hoops, music player (optional), flashcards (Physical Education, physical activities, sports, leisure, and recreation).

#### **Implementation Guidelines**

#### **Activity 1**

Start with a question and brainstorm on: "What is Physical Education? How is it different from playing games?" Briefly explain the five key terms:

- Physical Education: structured learning in school
- Physical Activity: any movement (e.g., walking, cleaning)
- Sports: organized and competitive
- Leisure: relaxing and fun in free time
- Recreational Activities: enjoyable activities for rest or social fun

#### **Activity 2**

"Move by Type": Students jog in random directions. Teacher calls out one of the five activity types. Students quickly act it out:

- Physical Activity = digging, sweeping, and walking in place, etc.
- Sport = Skills related to any sport (E.g. passing or dribbling an imaginary ball)
- Leisure = dance, domino, carrom, chess, scrabble, or Uno.
- Physical Education = demonstrate squats or press up.
- Recreation = Traditional Games (hopscotch, elastic games, and X-O game)

#### **Activity 3 - Movement Stations**

- Divide the class into 4 groups.
- Set up 4 activity zones around the play area and each one labelled with one type of the following activities:
- Physical Activity Station Act out real-life actions: sweeping, walking with bags
- Sports Station Try basic sport drills: passing a ball or throwing at a target
- Leisure Station Dance or follow easy steps to music
- Recreation Station Social activity like a mini walk-and-talk with a soft ball
- Note: At each station, notice how the movement feels: easy, hard, relaxing, fun, and social.
- Continue the activity until all the students have completed the four stations.

#### **Activity 4 – Physical Education Station**

- Keep the groups as per activity 3
- Use flashcards (body organs and systems, skills, sports events, benefits, nutrition, training, hygiene, and sports facilities, etc)
- Pick a flashcard randomly
- Explain the topic on the flashcard

Note: The activity can also be performed individually or in pairs.

# **Flashcards PHYSICAL EDUCATION PHYSICAL ACTIVITIES SPORTS LEISURE RECREATION**